

**Path Planning Committee
Design Charrette**
Location: Garden Club 1645 High St.
Time: 11 AM to 4 PM

Video by Paxton and audio by Deane

11 AM to 11:30 Welcome/Overview

Colleen welcomed and thanked everyone and introduced Dennis.

History/Lump/Camping (Dennis)

Discussed the history of how the fair grew, organically (like Topsey) in a response method. Talked about the additions that happened as time went on including Left Bank, Chela Mela and others. Most of the changes were infill but we are now out of space. He spoke of the LUMP committee responsibilities along with other groups and the new areas acquired through the year. Changes are required so we will discuss both Gypsy Way and Craft Lot and the different needs from camping displacement. Be assured any decisions will include replacement camping sites.

Timeline (Colleen)

There will be plenty of opportunity for input from today until May 1st to be reviewed and discussed beginning with the May PP meeting. Sept 1st will be the deadline for written submission and expect to start the final planning in September.

Introductions: Colleen Bauman, Dennis Todd, Steve Wisnovsky, Kirk Schultz, Paxton Hoag, Jon Pincus, Jon Chewie Burgess, Deane Morrow, Chris Browne, Michael Richard, Tom Churchill, Dean Middleton, Wally Jones, Indigo Ronlov, David Liberty, David Tipton, Bear Pitts, Tim Coslow, Jennifer James Long, Cedar Rose Kramer, Adrienne Shaia, Elena Via, Mary Sam Marshall, Diane Albino, Lara Howe, Laurie Childer, Jana Chase, Bud Chase, DJ Rogers, Nathan Greene, Jen-Linn Hodgden, Merrill Levine, Anna Scott, Brad Lerch, Laura Stewart, Kathee Lavine, Auntie Em, Susan Bryan, AJ, Hilary Anthony, Bill Wright, Mark Pankratz Cathy Keegan, Gabe Hobbs, Gaelen Laue, Ric McKenzie, Aaron Kenton, Tom Bruvold, Charlie Ruff, Charlie Johnson, Glen Johnson, Chris Fitzgerald, Marcus H, Norma Sax, Cindy Cunningham, Cheryl Henderson, Robert Jacobs, Tonia Jenkins, Douglas Jenkins, PeggyDay(Scribe)

11:30-12:10 Education

Path Segment Study (Chris)

In June of 2007, the Board of Directors reactivated Path Planning as an official committee overseen by the elected Board and thereby more accountable to the membership.

In October the committee was charged by the Board to develop potential relocation sites to meet possible emergency needs from time to time.

In order to full fill this commission, the committee realized that its members needed to have a clear and defined understanding of the Fair's public access paths.

To help accomplish this better understanding, the Committee divided the paths into six segments for closer study:

Entrances including Dragon Plaza and Bus Admission

East 13th from Admissions to White Bird

Main Stage from White Bird to Blazing Salads and all booths across East 13th in that area

Sesame Street from Blazing Salads to the Ritz and including Sesame Loop

The River Loop from Main Camp all the way to Upper River Loop

The Left Bank all of the Left Bank including Crafts Lot

Over the next fourteen months, all the committee members along with other interested parties, did on site examinations and then held work sessions to evaluate the results of each individual's observations. This process allowed each person to contribute their observations, both positive and negative on all six segments.

The result of these observations and evaluations was the creation of documents that provide a current state of each of the six segment areas. Each document is divided into five segments: Description, Strengths, Problems, Goals and Implementations.

Due to time limitations, I will only present one item from each of the segments as examples, and anyone wanting to read the entire document can find a copy on the display table.

Entrances: Description-- Includes entrance routes taken by the public, who arrive on foot, by bus or private vehicle.

Strengths The most extensive connector area of the fair, offering the first and last impressions to the fairgoer.

Problems The walk from the parking lots can be long, hot, dusty and bleak with sparse shade, few rest spots and little to build excitement.

Goals Joyful entrances and exits.

Implementations Landscape, decorate and place interpretive signage at entries, exits, and along corridors.

East 13th: Description The main route between the entrances and Main Stage.

Strengths High traffic count generates excitement and increases business for vendors.

Problems The path is narrow and often crowded, which can hinder commerce.

Toilet and hand washing facilities are inadequate and hard to service.

Goals More parks, benches, toilet and hand washing facilities, rest areas and fire breaks.

Implementation Relocate some booths and replace them with parks, dining areas and space for food booth lines. Add public and non-public toilets, hand washing stations, benches and off path access routes.

Main Stage: Description Includes the Main Stage meadow and the 400-foot segment of East 13th between the Info Booth and Sallies Alley.

Strengths The mix of open space, high energy entertainment, crowds, cart vendors and food booths is invigorating and rejuvenating.

Problems Can be crowded, hot and dusty. The lines at the toilets may be long.

Goals Main Stage maintained as the headliner stage. Better turf, less dust, more benches and tables.

Implementation Install tables and benches, e.g. around the Garcia tree. Post signs to promote urinal use.

Sesame Street: Description A loop within a cul-de-sac, Sesame Street connects to the Main Stage area where Pike Street and Sallie's Alley converge and extends 300 feet past The Ritz to Watergate.

Strengths---Shade and numerous benches provide respite from the action and sun of Main Stage. Good AAAA access.

Problems---Short sight lines provide feelings of intimacy but tend to hide some vendors' booths.

Goals---Improve traffic flow for the hidden vendor booths.

Implementation---Install better signage and relocate some booths to improve visibility and access.

River Path: Description---This segment stretches approximately 3000 feet from Shaw's Elysee along the north bank of Indian Creek and the west bank of the Long Tom River Loop to the Main Stage meadow.

Strengths---This path segment features views of the river and the Far Side riparian forest. Path width and conditions are generally adequate for foot traffic.

Problems---Vehicle access is limited to certain areas by the narrow path and fragile river bank. River bank erosion forces booth and path relocations.

Goals--- Off-river replacement areas for booths, entertainment venues and services that must move because of erosion.

Implementation---Develop replacement areas off the river for camping, booths, venues and services that are displaced by erosion. Encourage food cart vendors and musicians to vend and perform along the river paths more.

Left Bank: Description---Comprises the paths, woods, and open meadows south of Indian Creek, east of the Dragon Plaza and Crafts Lot and west of the Long Tom River.

Strengths---A good mix of food and crafts booths, seating areas, entertainment and activities, open space and intimate trails.

Problems---Occasional congestion at Kids Loop, Spirit Tower, Main entrance and food booth lines. Sound conflicts between stages.

Goals---Clear signage showing directions, routes, and destinations. Minimized sound and activity conflicts.

Implementation---Add signs giving directions and destinations. Monitor sound conflicts and manage amplification.

The completion of these segment studies has provided a valuable tool for Path Planning. It has shown the need to develop changes to the existing fair public access areas to better serve the public and the family.

In order to implement many of these changes and still provide adequate space for our many vendors and entertainers, we need to look at expanding our public access areas and that

leads us to why we are gathered here today.

Site Manager: safety, site specific ramifications (Steve)

Handed out latest edition of LUMP manual. This is the fundamental document that outlines the decisions. He pointed out the maps on the wall including the early view of the Kalapooias and the river path at that time. Then another couple of aerial maps from the 1930's. The land was levelled but was not adequate for agricultural. The beaver was the main archetypes of the area in the early days. He spoke of his 2 'Masters', the Event and the environment and how he tries to mesh the two. He loves being out there and feels that through the years the different groups have worked hard to do things the best way. He encourages people to come out to see the wildflowers sometime during the next 2 weeks. The birds and critters are adaptable and as we manage our impact, we don't have a detrimental effect on nature. The staff works to have safe paths for all, including stilt-workers. The tree limbs are managed to protect people on the paths.

Pieces of Puzzle, options/limitations of study areas (Dennis)

We will be looking at two areas today. He presented two maps. The Gypsy way was explained and his method of scaling different objects in the map. He talked about greenway vegetation and that it would require management. On the other hand would be to go completely high density camping. Other possible uses could be a FF only entrance, another could be a quiet stage since all the noise could be controlled. Much laughter. The current camping area was pointed out. Other limits in addition to camping is noise and recycling. These are the current problems and limits. The boundary of the original property was pointed out for the public area.

Crafts Lot map was addressed. Has more open space and less shady area. A possible area for hula hooping that has been forced out of Chela Mela due to population. It could be changed in staged modular way, possible for Solar projects, permaculture area, a possible Arch Park relocation since they are losing their area due to river changes. Noise from highway conflicts. Left Bank stage camping community wants to stay together and currently camps in Crafts Lot. Noise conflicts need to be toolkit. A current ditch could be filled and isn't a problem. Handout packet of Pieces of the Puzzle to toolkit to aid in design.

Design Process & Primer (Kirk)

Maps were shown Drop all your preconceived notions and limits and use your creativity to come up with ideas. That is what a charette is so now is the time to dive in. Groups get together and break into subgroups to study and design and then return together to discuss the ideas that appeared. Don't worry about being practical. Let your mind come up with what it will. Be messy...design. The word charette came from the French from architectural students making plans while riding in the carts (charettes) to school. Speed counts, be as silly and outlandish as you want. Use the tools. He showed past charette notes and plans including old Craft Lot and Gypsy Way areas. Dream..dare...play! The goal is to have a complete solution of the area.

12:10-12:50 Break-out group, Round 1

Instructions: One planner from the PP will capture the thoughts to present after the smaller group. Look at your badge and the first number will be the table and the second will be for the 2nd charette. Each table will be 5 or less. Each round you are to address a different area. Remember to have a fire area.

Design time

12:50-1:40 Reconvene for Group Reports/Public comments (Video taken by Paxton)

Actual 1:08

1:40-2:20 Lunch (Thanks Norma, yummy)

2:20-3:00 Break-out group, Round 2, incorporating previous public comments

Design time

3:00-3:50 Reconvene for Group Reports/Public comments (Video taken by Paxton)

3:50-4:00 Thank-you for attending.

Actual 3:35

4:20-5:00 Optional, Break-out group, Round 3, non-assigned

One group met